25 sounds

5 arrays, each array holding 5 elements.

Noun, verb, adjective, noun, noun/location

6 arrays. When you click the next button, you save that value in the other array.

Elements needed: 6 or 7 buttons. Not sure which one, exactly. 6 arrays to store the values.

User clicks button 1, and a sound plays. As long as they keep pressing button 1, the sounds alternate through the array. When the user clicks button 2, button 1 choice is saved. Same goes for button 2 to 4. When button 5 is clicked, it also alternates, but it is saved when the user clicks on button 6.

Button 7 chooses one random element in each array, and outputs all the sounds created.

The sun sets peacefully behind the distant mountains.

Dogs bark loudly in the quiet neighborhood.

Thunder rumbles ominously in the dark, stormy sky.

The snow falls slowly on the quiet town in winter.

The rainbow arcs gracefully after the rain shower at school.